

**For Immediate Release  
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Firewater Games LLC  
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**INTERNATIONAL GAME DEVELOPERS ASSOCIATION HOLDS  
PHILADELPHIA CHAPTER MEETING AT FIREWATER GAMES LLC**

**CAMDEN, N. J. (May 4, 2007)** – Firewater Games, LLC specializing in game design and consultation, will host the next meeting of the Philadelphia chapter of the International Game Developers Association (IGDA). The event is open to current members and anyone interested in the multi-million dollar industry that is game development. The meeting will be held Wednesday evening, May 16, from 7:00 -10:30 pm at the Camden Waterfront Technology Center.

Corvus Elrod, Chief Creative Officer from PJ's Attic [www.pjsattic.com](http://www.pjsattic.com) will present the whitepaper "Games and Storytelling". Vance Souders, IGDA chapter coordinator and founder of Firewater Games will present a roundtable discussion on "Developing with XNA" and Jason Wertz, producer and designer at Firewater Games, will present "Bootstrapping Your Game Company".

The International Game Developers Association is a non-profit membership organization that advocates globally on issues related to digital game creation. The IGDA's mission is to strengthen the international game development community and effect change to benefit that community.

Firewater Games is located in the Waterfront Technology Center, 200 Federal Street, Suite 239, Camden, New Jersey. The meeting will take place in the fourth floor conference room. Attendance is free and includes pizza and refreshments.

For further information, please call Firewater Games, LLC at 856.479.9004 or e-mail [vsouders@firewatergames.com](mailto:vsouders@firewatergames.com).

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